



**RANCHO
CUCAMONGA**



**NEIGHBORHOOD PARK AND RECREATION
IMPROVEMENT DISTRICT NO. PD-85**

FISCAL YEAR 2023/24 UPDATE

PD-85

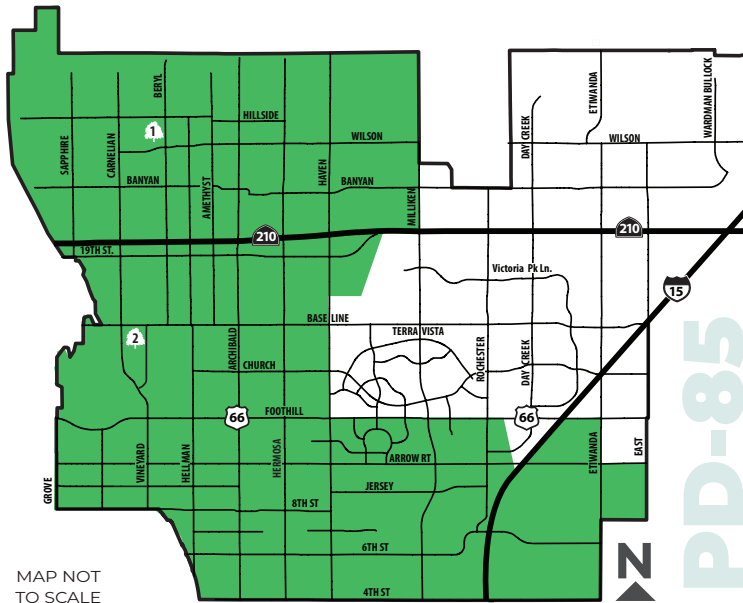
PD-85 was formed in 1985 and consists of single-family homes, condominiums, multi-family units, commercial, industrial, and vacant properties. Each year, property owners within PD-85 pay an annual amount through their annual property tax bill to support the maintenance and capital cost of the two largest parks within the City.



Your **ANNUAL
PAYMENT**

\$31.00

PER DWELLING UNIT
• SINGLE & MULTI-FAMILY
• CONDOMINIUM



MAP NOT
TO SCALE

PD-85

LEVY

Each year, property owners within PD-85 pay an annual amount through their annual property tax bill to support the maintenance and capital costs of Heritage Park and Red Hill Community Park.

DISTRICT'S HARDSHIP

Rates increases were stopped in 1993, due to Prop 218.

CITY EFFORTS

The City is constantly searching for ways to provide the best maintenance possible with the revenues collected.



IMPROVEMENT

PROJECTS SCHEDULED FOR FY 2023/24

- Heritage Park Pedestrian Trail
- LED Sports Lighting at Heritage Park

FUTURE PROJECTS

- Red Hill Water Feature Improvement
- LED Sports Lighting at Heritage Park

The funds collected are used to sustain the maintenance of landscaping such as fertilizing and weed abatement in public areas, tree and shrub trimming, road and sidewalk parking lot maintenance, and maintenance and repairs of irrigation systems. Additionally, it sustains the operation of park lighting, maintenance on equestrian facilities, playground equipment, athletic facilities, restroom facilities, picnic facilities, and water features at the following parks:

1. Heritage Park
2. Red Hill Community Park



1-909-774-4100



RC2Go App

PUBLIC WORKS DEPARTMENT

- For landscape/park maintenance concerns
- Report a fallen tree



1-909-774-2582



LMD@CityofRC.us

SPECIAL DISTRICTS DIVISION

- LMD assessment rate questions
- Property tax concerns



RC2Go App

RC MUNICIPAL UTILITIES (RCMU)

- To report a streetlight outage or repair